




Why keep making
the same (mistakes)?

So, who am I?



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- .NET Developer @ DEPT Agency 
- Over 4 years of experience
- Core Collaborators Community Team 
- Umbraco MVP 

01


The background 🦖

Once upon a time,
there was a “little”
agency... 🖋️



They had been doing
Umbraco websites for
a while... ✨



But they were spending
way too much time...
just to get started! 

→ Error handling

→ Setting up a new .NET project

→ Installing Umbraco

Building Sitemap.xml

→ Adding default components (Header, Footer,
Image, Text)

→ Configuring settings

→ Adding SEO fields to pages

→ Adding basic structured data

→ Adding default document types (Home page, Content
Page, ...)

→ Set up caching

→ Building Robots.txt

→ AND much more...

And even when they were finished
with the website... 🙄

Everyone did things differently.

When there are issues and the main developer is not available... Ups? 💥

Projects copied features from other projects.

(Also, bugs copied from other projects?
Who is actually affected? Ups? 💥)

What about SEO?

Ups, forgot? 💥



But why are we always re-doing
everything everytime? 🤔

Someone (maybe, I wasn't actually there)

So DEPT's Umbraco standard
project was born... 🐣

It wasn't perfect... But overtime it kept
growing and evolving. 🌿

Is there anything perfect, though? 🤔

02

What is the Umbraco standard? 

What is the Umbraco standard?

- Starter kit
- Development booster
- Includes all of the boilerplate and basic functionality
- Let's stop reinventing the wheel!! 💪

What does it include?



Basic types

Components

Error handling

SEO features

Multilingual support

Search

Caching

Local setup

Helpful helpers

Infrastructure

CI/CD

Code consistency

Basic types



- ✓ Basic document and data types
 - ◆ Page types and compositions
 - ◆ Blocks
 - ◆ Settings

Components

- ✓ Built-in components based on our front-end setup and shelf
- ✓ View Components everywhere!

Error handling 🤖

- ✓ Custom 404 and 500 pages
- ✓ API exception handling

SEO features



- ✓ Sitemap
- ✓ Robots.txt
- ✓ Basic SEO composition

Multilingual support

- ✓ Hreflang tags
- ✓ Language switcher

Search


- ✓ Basic search implementation
 - ◆ Examine
 - ◆ Elastic Search

Caching



- ✓ Response caching
- ✓ Cache tag helper
- ✓ Cache headers (CDN)

Local setup

- ✓ Local database (file)
- ✓ uSync Content Edition 

Helpful helpers

- ✓ Helper extensions
- ✓ Tag helpers
- ✓ Services

Infrastructure

- ✓ Best practices for running Umbraco in Azure web apps and load balanced environments
- ✓ Terraform Umbraco “standard”

CI/CD

- ✓ Azure DevOps build pipeline file
- ✓ SonarCloud for code analysis

Code consistency ✨

- ✓ .editorconfig
- ✓ Analyzers

03

What are the benefits? ✨

What are the benefits? 🌟

Consistency ⚖️

Quality 💡

Faster onboarding 🚀

Focus on what really matters 💭

Feedback loop ↻

Proven solutions 🏆

04

What are the challenges? 



Time

Internal work is hard to sell...



Feedback loop

"I forgot" or "I didn't have time".



Unused code



Updates

No update path...



Lack of documentation

It has been a little forgotten (or under prioritized)...

05

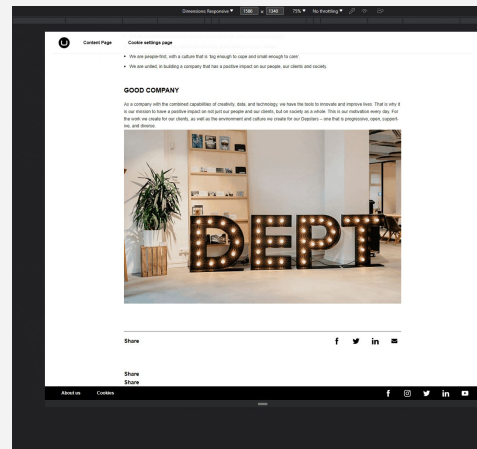
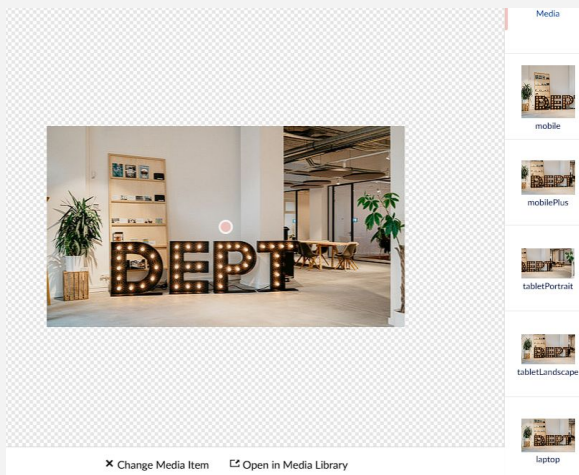
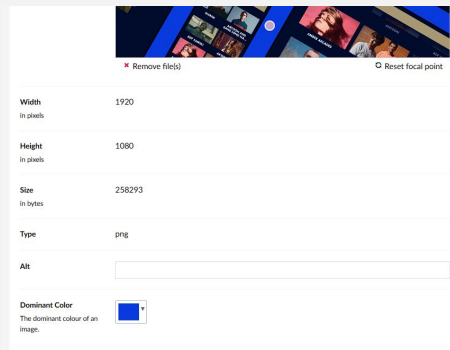
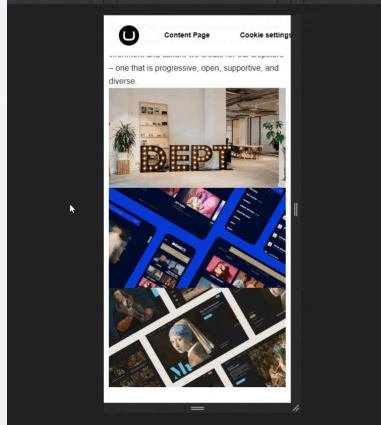
What are some cool features we built?

Using source generators...



Source Generators is a C# compiler feature, released in .NET 5, that allows developers to generate new source files while the project is compiling.

For our standard we developed multiple source generators to help us in many ways. You will see some examples in the next slides.



(Built using Source Generators)











Typed translation keys

Automatically generates code based on the translation uSync export files.

```
/* Generated code */
public partial class SocialSharingTranslationEntry : TranslationEntry
{
    public SocialSharingTranslationEntry() : base("Common.Social Sharing")
    {
    }

    public readonly TranslationEntry Email = new TranslationEntry("Common.Social Sharing.Email");
    public readonly TranslationEntry Facebook = new TranslationEntry("Common.Social Sharing.Facebook");
    public readonly TranslationEntry LinkedIn = new TranslationEntry("Common.Social Sharing.Linkedin");
    public readonly TranslationEntry Title = new TranslationEntry("Common.Social Sharing.Title");
    public readonly TranslationEntry Twitter = new TranslationEntry("Common.Social Sharing.Twitter");
    public readonly TranslationEntry Whatsapp = new TranslationEntry("Common.Social Sharing.Whatsapp");
}
```

```
<!-- Usage: example using a custom tag helper. -->
<h3 class="social-share__title" asp-translation="@TranslationAliases.Common.SocialSharing.Title"></h3>
```

- ▼  Common
 - ▶  Breadcrumb
 - ▶  Cookies
 - ▼  Social Sharing
 -  Email
 -  Facebook
 -  LinkedIn
 -  Title
 -  Twitter
 -  Whatsapp

(Built using Source Generators)

Typed asset paths

Automatically generates constants containing the paths of files, maintaining the file structure, which can be configured through an attribute.

```

[FileAliasesGenerator("../..../frontend/source/assets/svg", RelativeTo = "../..../frontend/source",
SearchPattern = "*.svg", Separator = '/')]
public static partial class SvgAliases
{
    // SVG aliases are auto-generated based on the directories specified above.
}

```

```

/* Usage */
var youtubeLogoPath = SvgAliases.Social.Youtube;

```

```

/* Generated code */
public static partial class SvgAliases
{
    public const string Logo = "/assets/svg/logo.svg";
    public static partial class Brand
    {
        public const string Apple = "/assets/svg/brand/apple.svg";
        public const string GooglePlay = "/assets/svg/brand/google-play.svg";
    }

    public static partial class Icons
    {
        public const string ChevronRight = "/assets/svg/icons/chevron-right.svg";
    }

    public static partial class Social
    {
        public const string Email = "/assets/svg/social/email.svg";
        public const string Facebook = "/assets/svg/social/facebook.svg";
        public const string Instagram = "/assets/svg/social/instagram.svg";
        public const string LinkedIn = "/assets/svg/social/linkedin.svg";
        public const string Twitter = "/assets/svg/social/twitter.svg";
        public const string Whatsapp = "/assets/svg/social/whatsapp.svg";
        public const string Youtube = "/assets/svg/social/youtube.svg";
    }
}

```

(Built using Source Generators)

Crops generation

Generate the uSync files for Media Picker 3 data types based on configuration files, which are set according to the different front-end screen breakpoints.

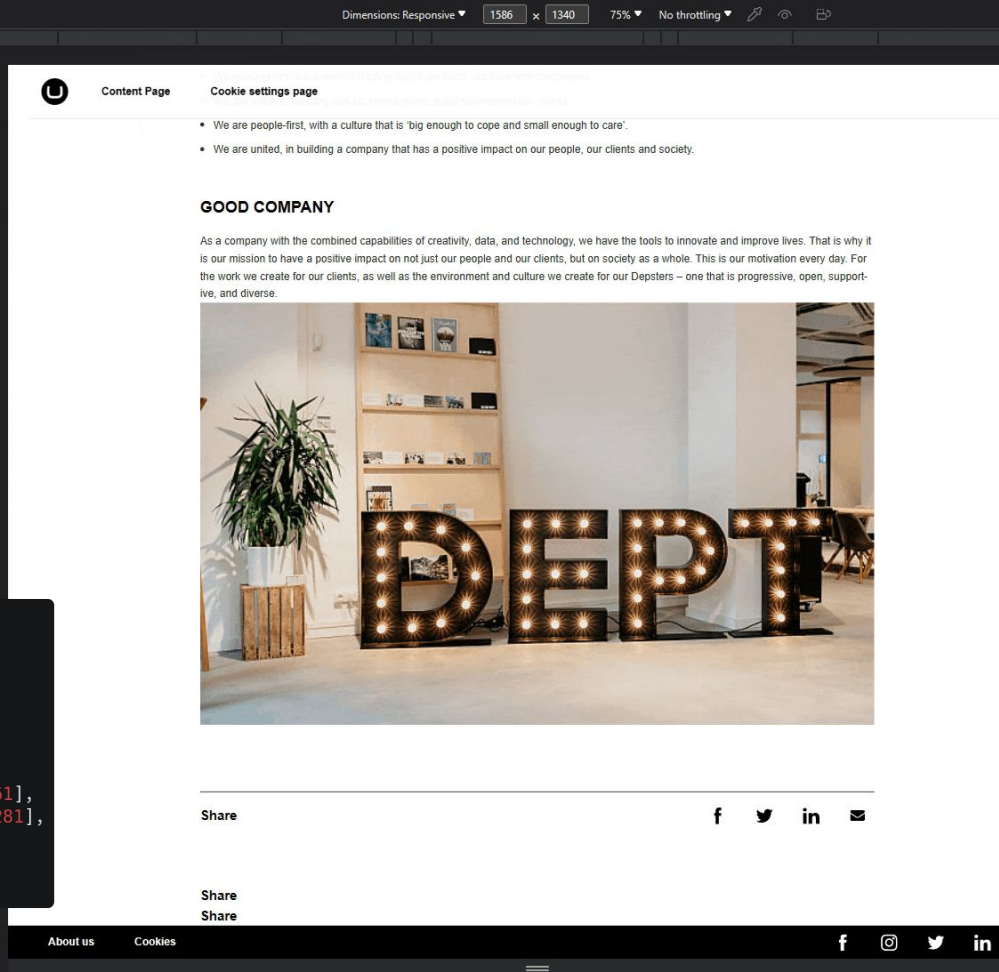
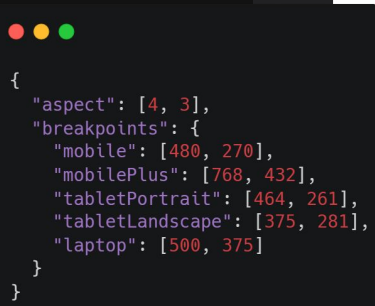
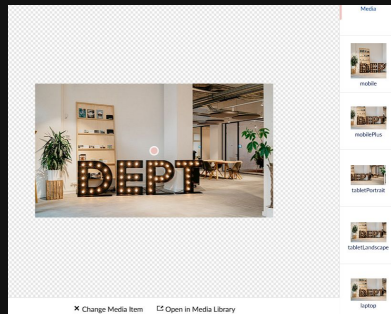
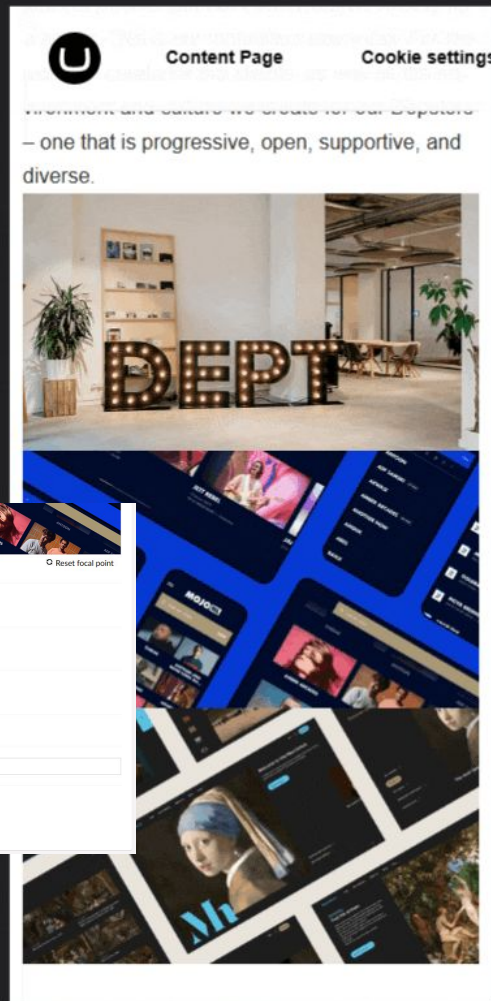
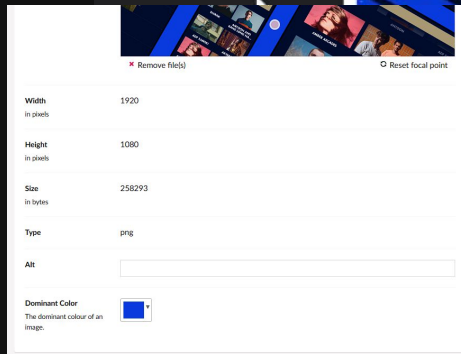


Image color placeholder

On upload, the dominant color of an image is calculated and stored in a property.

When rendering an image on a page, we first place a static svg with the dominant color of the image, until it is replaced with the actual image (once it loads).

Fun fact: I had to use network throttling in order for the effect to show properly in the gif 😂



Tag helpers

We built several tag helpers in order to minimize the need to have logic in the templates.



```
<!-- Tag helper that replaces the SVG tag with the content of the provided 'src' -->  
<svg src="@SvgAliases.Icons.ChevronRight"/></span>
```



```
<!-- Tag helper 'asp-translation' that fills in the content of the tag with the actual translation -->  
<h3 class="social-share__title" asp-translation="@TranslationAliases.Common.SocialSharing.Title"></h3>
```

Custom build targets

We developed a couple of custom build targets (checks) to ensure that certain settings are filled or updated when starting from the standard. If not, that will cause the build to fail.



```
<!-- Ensure solution is renamed in forks -->  
<Error Condition="'$(SolutionName)' == 'UmbracoStandard' And !$ (IsUmbracoStandard)" File="..\UmbracoStandard.sln"  
Text="Please rename your solution to something other than '$(SolutionName)'." />
```



```
<!-- Ensure Umbraco Global Id is changed in forks -->  
<GetJsonProperty Condition="'$(AppSettingsContent)' != ''" JsonPayload="$(AppSettingsContent)"  
PropertyXPath="/Umbraco/CMS/Global/Id" ContinueOnError="true">  
  <Output PropertyName="UmbracoGlobalId" TaskParameter="PropertyValue" />  
</GetJsonProperty>  
<Error Condition="'$(UmbracoGlobalId)' == 'ffffffff-ffff-ffff-ffff-ffffffffffffff' And !$ (IsUmbracoStandard)"  
File="appsettings.json" Text="Please update the Umbraco Global Id in 'appsettings.json' to a random GUID." />
```

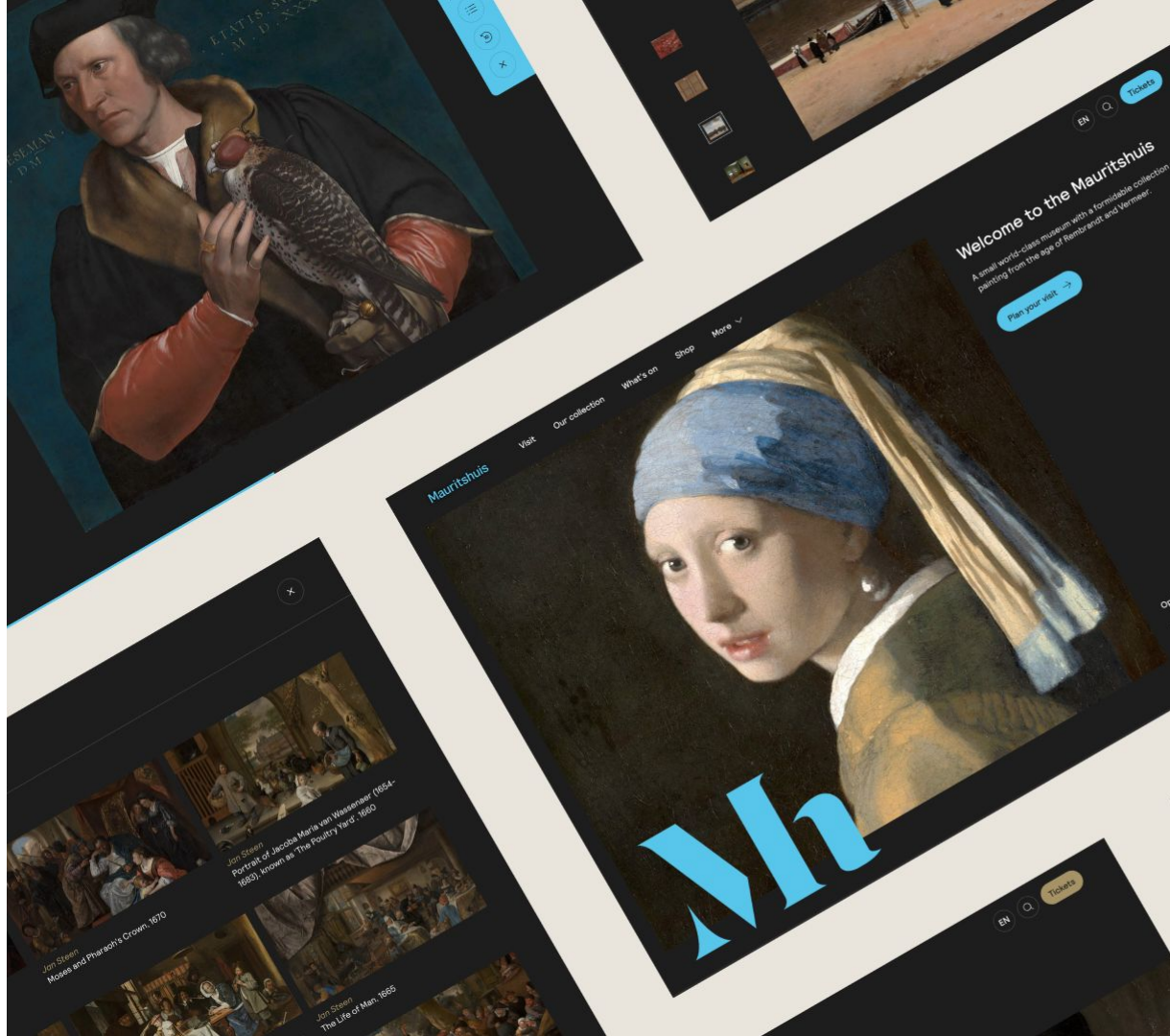
06

Who is using it?

DEPT.

Mauritshuis.nl

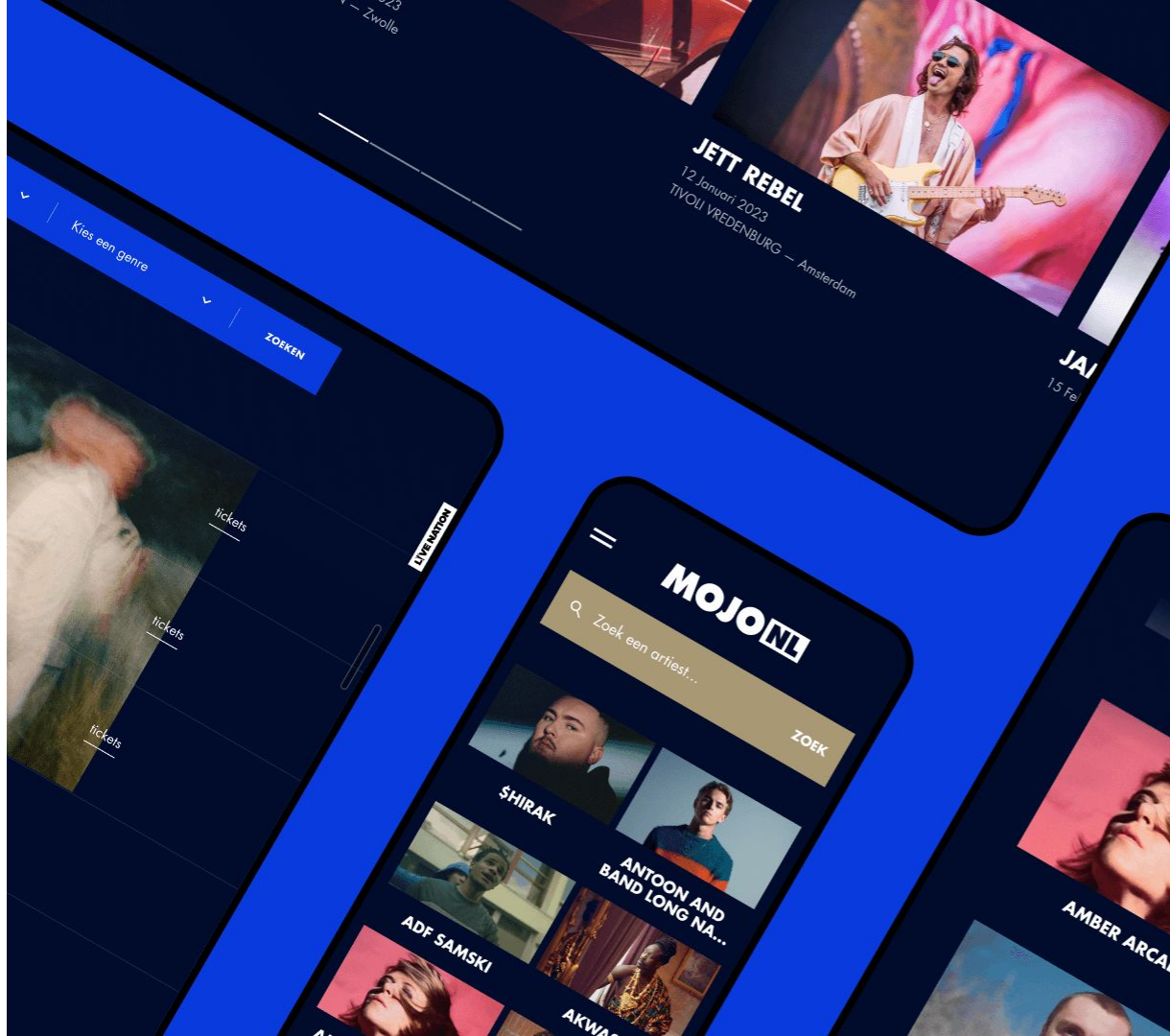
- Museum
- Best Gold Partner Solution 2022 🏆
- Umbraco 8
- 10 different languages



DEPT.

Mojo.nl

- Organizer of many concerts and festivals
- Umbraco 10
- Syncs events and artists from multiple sources into content nodes





Timing.nl

- Umbraco 11
- Custom headless solution
(there was no Content Delivery API yet 😊)
- Although acting just as an API for the NextJS website, a lot of features were still used

Hier vind je altijd werk. Al

ZOEKWOORD...

PLAATS

KIES AFSTAND



ZO

**Altijd werk bij
ANWB**

ALLE VACATURES BIJ ANWB

**Waar werk jij voor
deze zomer?**

ALLE VAKANTIEWERKVACATURES

**Altijd
Bolle**

ALLE VACATURES

Wij hebben altijd

Wij zijn Timing, al meer dan 25 jaar speciaal in werk. Écht werk, werk dat ertoe doet. Dat is voor iedereen. Daar zijn we groot in geworden. Wij zorgen onze ruim 25.000 flexkrachten voor werk.

07

How can it still improve?



Documentation

- Not a focus until now...
- Will improve efficiency and decrease “people” bottlenecks



Keep building features

- No more re-inventing the wheel!



Use the latest Umbraco features

- Block Grid?
- Content Delivery API?



Look into community packages

- A lot of fear up until now...
- Look into it with a more open mindset.



Dotnet template(s)

- Include and exclude features based on requirements

And that's mainly it...



If you have any feedback/questions or just want
to connect you can find me at:



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